

COMBAT TRACKER Round: 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20

Darkvision: Y / N Visibility: ___ ft, ___ light Hide/Stealth? Y / N ; roll: ___ Armed? Y / N

Initiative Count: ___ Current Speed: ___ ADV / DIS on _____

Armor Class: ___ Attack Bonus: ___ ADV / DIS on _____

Spell Save DC: ___ Spell Atk Modifier: ___ ADV / DIS on _____

Status Effects: _____

Concentration Spells: _____

Bufs / Debufs Active: _____

Shield? Y / N Armor: _____ (+ ___ to base AC of ___) **Check for Flanking, Sneak Atk etc**

| ATTACKS | Weapon | Range | Dmg | +To Hit | Effects/Properties |
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- Turn Order:
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| 1. _____ | 11. _____ |
| 2. _____ | 12. _____ |
| 3. _____ | 13. _____ |
| 4. _____ | 14. _____ |
| 5. _____ | 15. _____ |
| 6. _____ | 16. _____ |
| 7. _____ | 17. _____ |
| 8. _____ | 18. _____ |
| 9. _____ | 19. _____ |
| 10. _____ | 20. _____ |